MTC ▶

MTC mSign
Digital Signage Solution

Upload Files
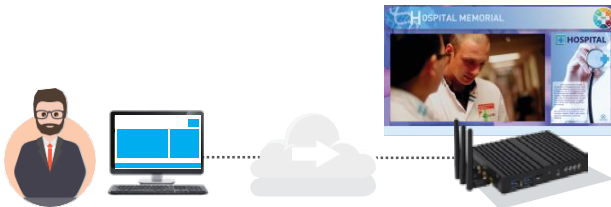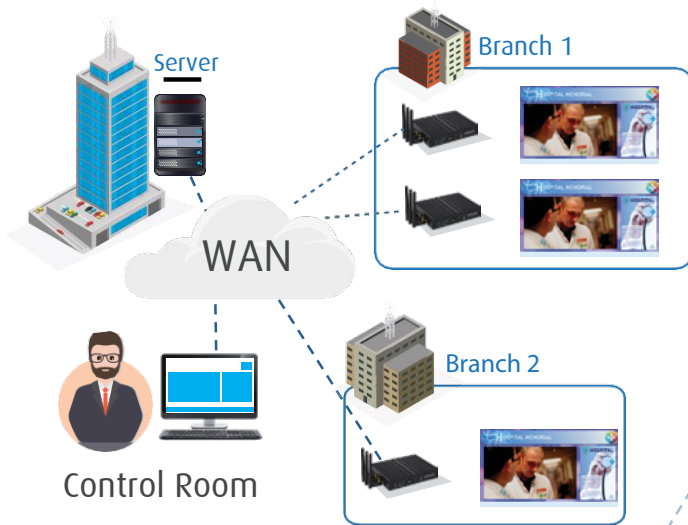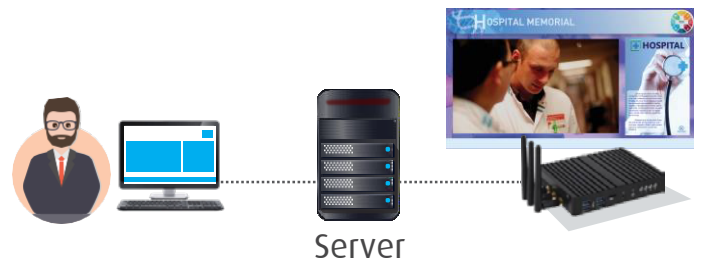
Design Layout

Schedule

Publish

Cloud — Design, schedule and publish on cloud.
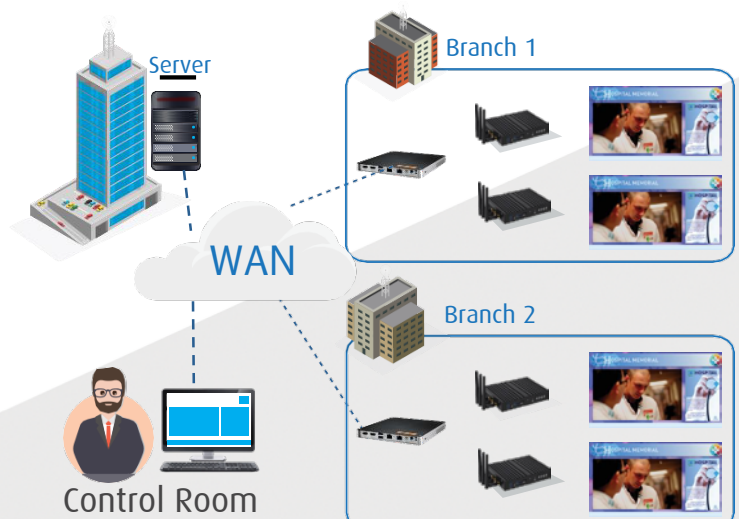Small Number of Players (up to 20)

Local
Dedicated server to store all contents and publish to players in the same local area network (LAN).
Medium to Large Number of Players (100+)

Server

Server

Branch 1

WAN

Branch 2

Control Room

Private Cloud
Dedicated server to store all contents and distributes them to players across wild area network (WAN).

Intelligent Communication Server included in solution for automatically transferring contents.

Medium to Large Number of Players (500+)

Enterprise
Dedicated server to store all contents and distributes them to players across wild area network (WAN).

Intelligent Communication Server (Enterprise Version)

Allow file transferring within the same branch to significantly reduce network bandwidth.
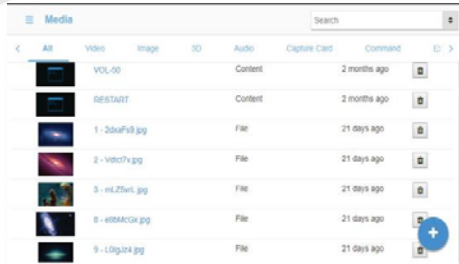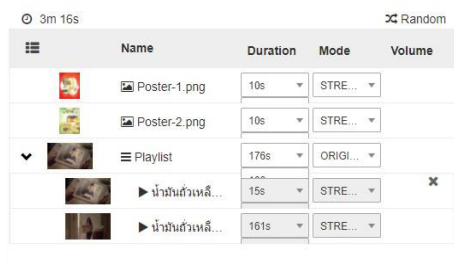
Medium to Large Number of Players (500+)

Server

Branch 1

WAN

Branch 2

Control Room

TECHNOLOGY DELIVERED

MTC ▶

mSign Software

Content Management System (CMS)
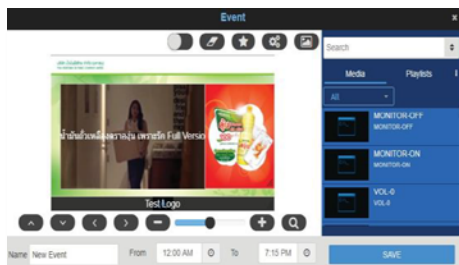Upload multiple files, video and image thumbnail, and more.

Advanced Playlist
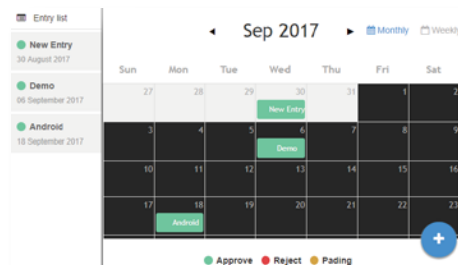Adjust volume, recurrence limit, playlist in playlist, and more.

Friendly Layout Designer
Drag and drop, Snap to grid, preset layout, reuse template, and more.

Smart Schedule
Schedule content for future, recurrence event, turn monitor on/off, and more.

Report and Monitoring
Check real time player's status and screenshot

Intelligent Communication Server
File transferring system specifically designed for digital signage solution.

Auto resume file transfer.

Preload future content.

Bandwidth limitation.

Schedule transfer time and period.

* Exclusive for Enterprise version

Available Player Options

	Model	OS Support	Number of Displays
Cost Effective		(Raspberry Pi)	1
Standard		(Android)	1
		(Windows, Android, Linux)	1
		(Windows, Linux)	2
Video Wall		(Windows)	3
		(Windows)	4

TECHNOLOGY DELIVERED